Boucle principale

Si KEY\_UP\_1 & Others 0

Avance() ;

Sinon Si KEY\_RIGHT\_1 & Others 0

DROITE() ;

Sinon Si KEY\_DOWN\_1 & Others 0

RECULE() ;

Sinon Si KEY\_LEFT\_1 & Others 0

GAUCHE() ;

Sinon Si KEY\_UP\_1 & KEY\_RIGHT\_1 & OTHERS 0

HAUT-DROITE();

Sinon Si KEY\_UP\_1 & KEY\_LEFT\_1 & OTHERS 0

HAUT-GAUCHE();

Sinon Si KEY\_DOWN\_1 & KEY\_LEFT\_1 & OTHERS 0

BAS-GAUCHE();

Sinon Si KEY\_DOWN\_1 & KEY\_RIGHT\_1 & OTHERS 0

BAS-DROITE();

Sinon

Attente();

While 1